Experience

Teladoc Health Senior Product Designer

At Teladoc Health, as a Senior Product Designer, I focused on improving the Chronic Condition Management space, particularly for members with diabetes and pre-diabetes. I led cross-functional teams and collaborated daily with user research, content strategy, and other disciplines. Additionally, I proactively accelerated the efficiency of the design team by creating internal Figma plugins, tools, and documentation. My contributions at Teladoc Health showcased my expertise in driving user-centric healthcare solutions and ability to leverage my expertise to force multiply the efforts of my team.

July 2021 - Present

Theorem Principal Product Designer

As Principal Product Designer, I led end-to-end design for Apple products, driving successful global launches. Promoted in 2021, I amplified Theorem's design team while maintaining a pivotal role with Apple.

July 2018 - July 2021

Idea42 Creative Director & UX/UI Designer

At Idea42, I began as the sole UX/UI designer, guiding startups from discovery to launch. Promoted to Creative Director, I took ownership of branding and marketing strategies.

February 2016 - July 2018

Steadfast Creative UI Designer

(Contracted) August 2015 - July 2016

Misc. design related roles Graphic / UI Designer

September 2012 - February 2016

Education

Olivet Nazarene University B.S. Graphic Arts

Graduated Spring 2014